

WORD LIFT



AGES 8+



2-8 PLAYERS



30-45 MINS

A WORD SPELLING

and **STEALING** card game

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About — A game of spelling and stealing, players compete to create the most words from letter cards. On each turn, you'll either build a new word or lift someone else's word to split it into two new words, taking their points in the process. Some cards have special abilities that make them harder to use—but if played strategically, makes them harder to steal.

This **A** card in **WIZARD** is a **Dollar Sign Card**, which means valuable extra points at the end of the round and worth stealing. But the player has smartly 'protected' it in a word with a **Z**, and both a **Pilcrow Card** and **Greater Than or Equal To Card**, all challenges a potential word thief has to deal with.

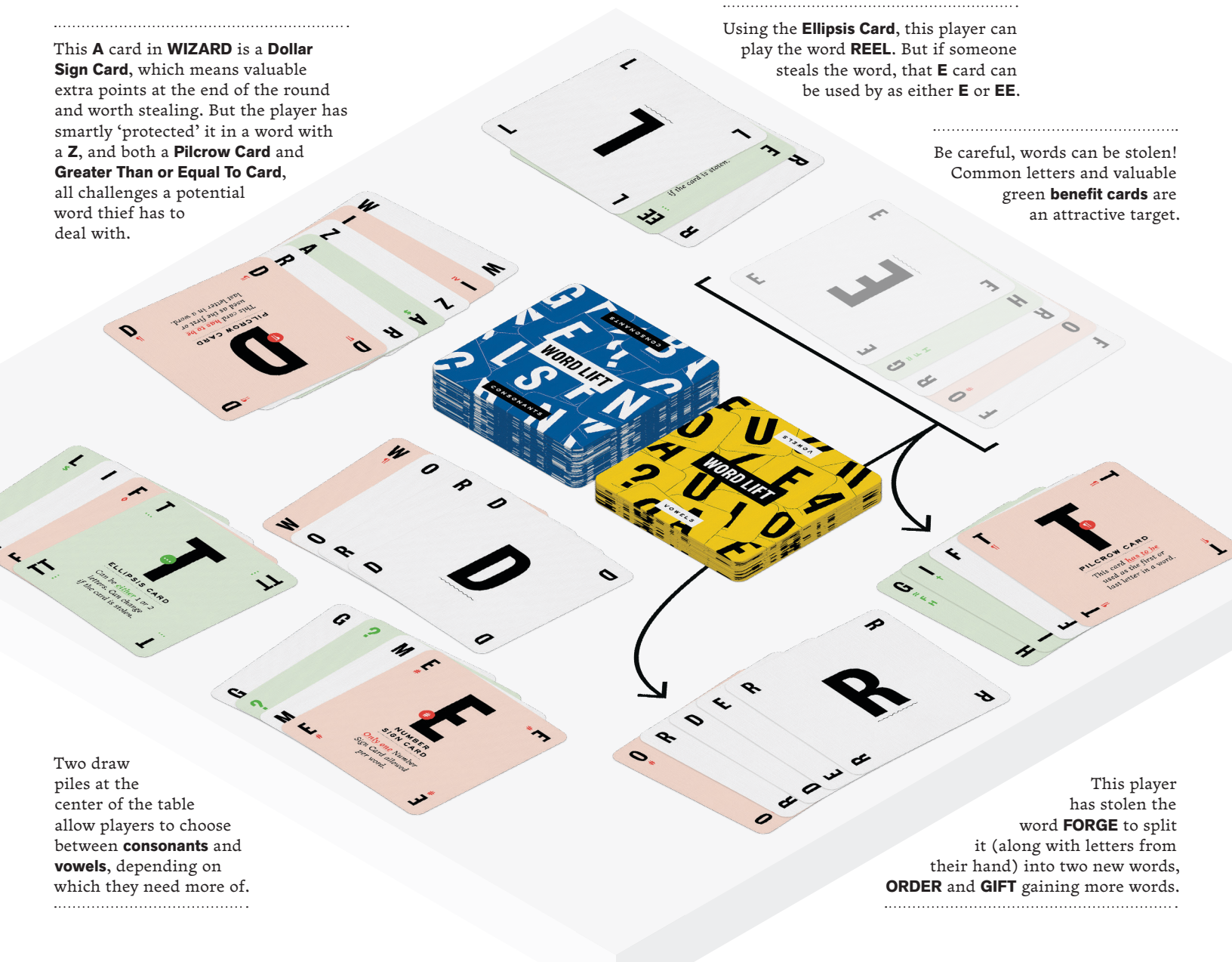
Target Market — *Word Lift* is ideal for fans of classic word games like *Scrabble* and *Bananagrams*, but with fresh twists that adds strategic depth and player interaction.

Game Components

126 Playing Cards
(46 Vowel Cards,
80 Consonant Cards)
Instruction Booklet

Using the **Ellipsis Card**, this player can play the word **REEL**. But if someone steals the word, that **E** card can be used by as either **E** or **EE**.

Be careful, words can be stolen! Common letters and valuable green **benefit cards** are an attractive target.



Two draw piles at the center of the table allow players to choose between **consonants** and **vowels**, depending on which they need more of.

This player has stolen the word **FORGE** to split it (along with letters from their hand) into two new words, **ORDER** and **GIFT** gaining more words.